JOSHUA GUNTHER Rough Layout/Previz Artist

Production Skills/Experience

Rough Layout / Previz Final Camera Previz Compositing Character Animator Character / Prop Rigging Modeling / Texturing Lighting / EFX Software

Unreal Engine Maya Nuke Adobe Photoshop Adobe Premiere Adobe After Effects Adobe Lightroom Davinci Resolve Linux / Unix 3ds Max Messiah Studio Lightwave 3D HTML

Other

Animation Guild Member Photography Drawing Surfing Snowboarding Rollerblading Guitar Upbeat Personality Fun to work with

Experience:

2008 - Present, Dreamworks Feature Animation

Rough Layout Lead /Previz Artist For Feature Films

Boss Baby 2 - Family Business

Rough Layout / Previz Artist for Feature Films

- ➤ Trolls World Tour
- > How To Train Your Dragon Hidden World
- > Dreamworks Shorts:
 - Bilby,
 - Marooned
- > Larrikins (Canceled)
- > Trolls
- > Penguins of Madagascar CP work
- ≻ Home
- > Turbo CP Work
- ≻ Turbo
- Rise of the Guardians
- Puss n Boots
- How to Train your Dragon 1

2008 - Halon

Freelance Rough Layout / Previz Artist for "How to Train your Dragon 1" - for Dreamworks Feature Animation

2007 - Imagi Services

Rough Layout / Previz Artist for Feature Film "Gatcha Man"

2007 - Big Idea Inc.

3:30 Freelance project for a Christmas "**Veggie Tales Live Stage**" show based off the song "Boy Like Me" sung by Jr! Did all Production work, Modeling through Rending/Comp

2006 - Reel Fx Creative Studios

Character Animator for Feature Film "Everyone's Hero"

2005 - 2006 - Imagi Services

Rough Layout / Previz artist for Feature Film "TMNT-Teenage Mutant Ninja Turtles"

2004 - 2005 - Mike Young Productions

CG Specialist for TV projects including "Bratz," "Jakers," "Mr Men," and "Dive Olly Dive"

2003 - Reel Fx Creative Studios

Character Animator for **G.I. Joe "Valor Vs Venom"** direct to video feature Character Animator for **"Action Man"** direct to video feature for UK

Artistic Endeavors:

Joshua Gunther Photography: www.joshuaguntherphotography.com Photography specializing in Architecture, Cityscapes, and Landscapes.

Education:

Gnomon Institute, Hollywood CA: Maya Fast Track Training in: Character Kinematics, Character Skinning, and Mel Scripting

Art Institute of Seattle, Seattle WA: Major: Computer Animation, Graduated with Honors. President's List for 5 Quarters, 4.0 GPA

Honors and Awards:

National Animation Contest Winner: "Hewlett-Packard, Saytek, and The Art Institutes International Grand Prize Winner" for student film "Morons From Uranus"

Eagle Scout

Volunteer Experience: Historical Tall Ship Lady Washington, Deck Hand - The Interceptor from "Pirates of the Caribbean"

Additional Languages:

American Sign Language